NICOLE MATA She/her

Animator & Illustrator

CONTACT

860-328-2126 Nicole.mata@uconn.edu NicoleRMata.com

Languages

Spanish English

Skills

Illustration Motion Graphics & Animation UI/UX Design 3D Modeling Video Editing

Proficient Programs

Adobe Creative Cloud Aseprite Figma Paint Tool SAI Procreate Plastic SCM Substance Suite Unity Engine Unreal Engine 5 3Ds Max

EDUCATION

University of Connecticut - Storrs, CT Bachelor of Fine Arts, Digital Media and Design May 2023

WORK EXPERIENCE

Hispanic Health Council / Nutrition Educator

2020-2021, CT

- Edited and produced the bilingual educational video series "The Joy of Healthy Living", a collaboration between students at Quinnipiac College and Ana Ferreras.
- Illustrated, animated, and edited "My plate and Friends", a puppet.

Husky Sport / Media Production Student Worker

2021 - Present, University of Connecticut, CT

- Illustrated the children's book "The Potluck Block Party" for students. surrounding the topics of nutrition and physical literacy.
- Co-created the pixel video game "Poppy's MyPlate Adventure".
- Responsible for creating pixel assets in aseprite and implementing them into Unity.

DMD - Zuri Project / Media Production Student Worker

Summer 2022, University of Connecticut, CT

- Illustrated icons for the Zuri app and animated an educational animation for young women about their first OB-GYN visit.

Awards

How to Conserve Bread / Animation 2022

Quarter Finalist - Scout Film Festival Emerging Filmmakers Grant

Selected - Short Short Fest

Selected - First-Time Filmmaker Sessions at Pinewood Studios